



Explore a million things in 3D and VR

Siggraph 2016

Milestones

500k
users

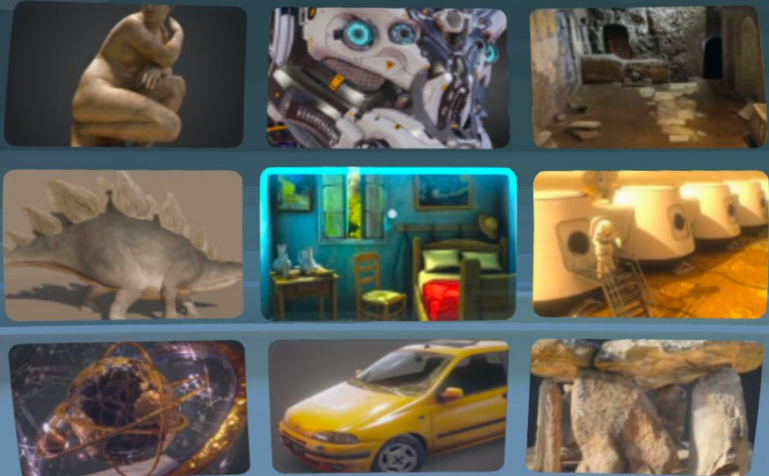
900k
3D files

VR browser



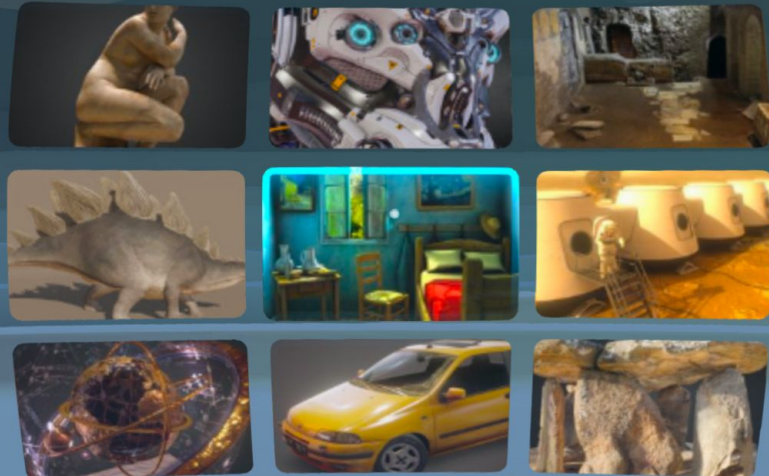
Sketchfab

Explore a million things in VR

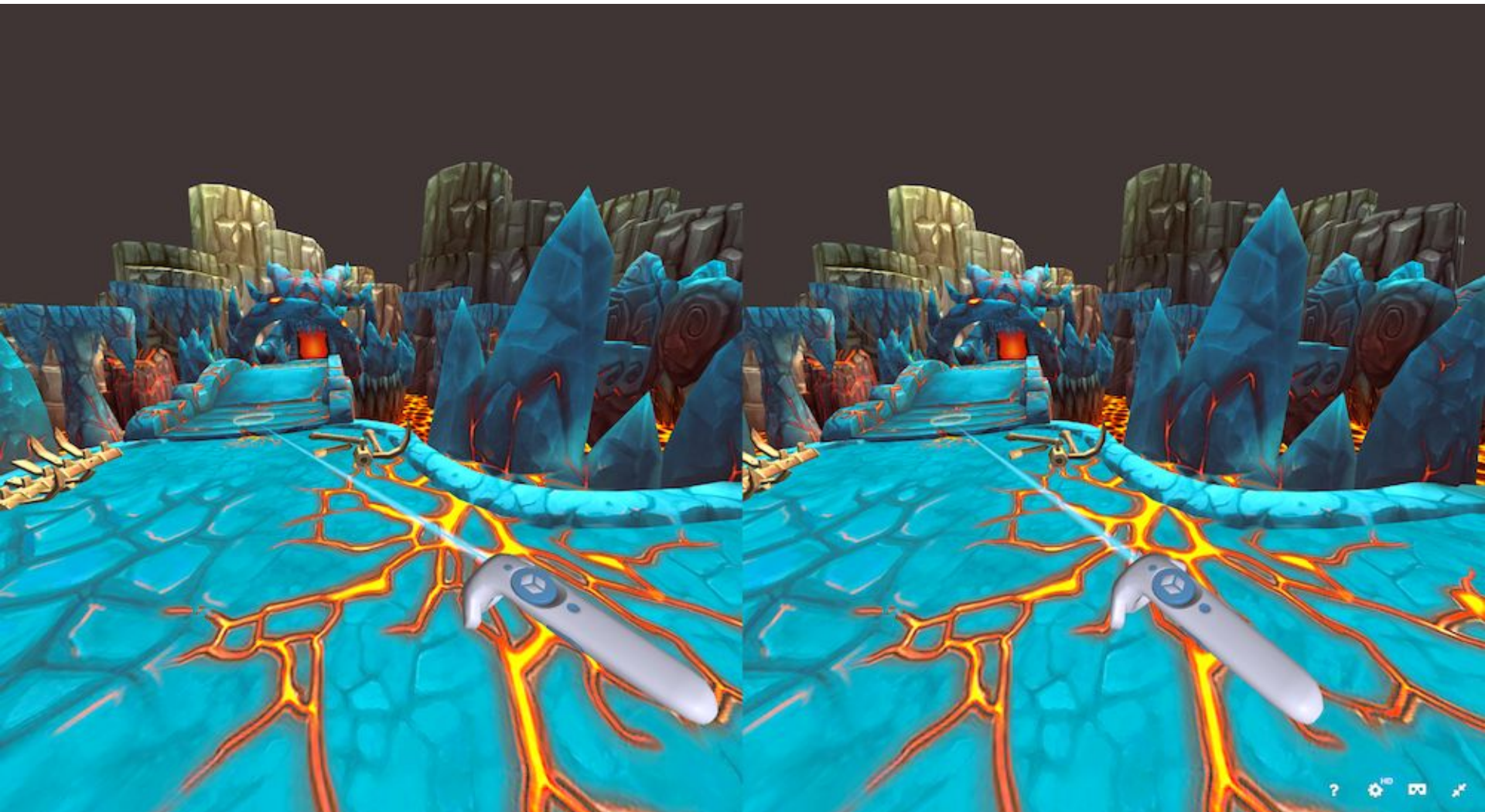


Sketchfab

Explore a million things in VR



Teleportation



VR scene editor


Currently editing **Citroën H Van** Help EXIT SAVE SETTINGS

WORLD SCALE

Scale 2.82

Tips for world scale
Character is 1.75m tall. A floor tile is 1m².


 A smaller world makes your model look larger


 A large world makes your model look smaller

FLOOR LEVEL

Level 0m

Tips for floor level


 Position the floor right below large models

 Position the floor further down for smaller objects

INITIAL VIEWING POSITION

Tips for initial viewing position
Move the character to set the initial viewing position in VR.
Double-click in the scene to quickly set the position.

SAVE VIEW



And more

- [Depth of field](#)
- [Morph animations](#)
- Combining [annotations & animations](#)
- [Zodiac configurator](#)



Thanks!

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